

## Annex A -REQUIREMENTS

# INTERNATIONAL FIGURE SKATING COMPETITION SILVER SKATE Autumn 2018, Kuopio, Finland September 21 – 23, 2017

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Please Note!

THE COMPETITION WILL BE RUN BY RULES FOR SEASON 2018–2019!

All changes that have been made since 7.6.2018, are marked in **red**.

The organizer reserves the rights to update the rules, when the updates have been published, or if any mistakes are found well before the competition starts.

Date: 7.6.2018

Rule updates available so far:

- Normal age rotation, if no changes occur

Updated: 7.8.2018

- Updated Finnish rules for season 2018-2019
  - Updated ISU Rules
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Novice A, Junior A and Senior A categories are evaluated according to the ISU rules for season 2018–2019! Check the related ISU Communications for these categories.

Novice B categories are evaluated according to the Finnish rules with ISU evaluation. The category is required by the Finnish Figure Skating Association and all Finnish skaters must be accepted to the competition. Finnish skaters may also perform "test elements" during the programs, but they must be announced beforehand. This category is competed according to the Finnish rules: if you have any questions or you spot some mistakes in the English translation, please contact the competition organizer.

Adult categories are evaluated with ISU evaluation according to the rules of ISU Adult Figure Skating Competition in Vancouver, Canada. This makes sure, that

<https://www.isu.org/index.php/events/eventdetail/11786/-/international-adult-figure-skating-competition?templateParam=11> , cited 29.7.2018

Other categories are evaluated according to the Finnish rules by using either ISU evaluation system or the Finnish star evaluation system. No bonus points awarded for double axel or triple jumps.

All categories are described in this document.

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### TECHNICAL REQUIREMENTS FOR A-CLASS

#### SPRINGS A girls/boys, born 2007 or later

(ISU Evaluation according to the Finnish 'Silmut A' rules)

Duration of program: 2 min 30 sec (+/- 10 sec)

- The music can be vocal
- Program component factor: 1.0
- Falling deduction: 0.5

#### Maximum of 5 jump elements, one which must be Axel type of jump

- Max 2 jump combinations or jump sequences (only 1 jump combination with 3 jumps allowed)
- Min 3 different types of double jumps (guideline, all double jumps can be attempted)
- Every single or double jump, including single and double axel can only be repeated once (They don't have to be in a combination or sequence)

#### Maximum of 2 different spins of a different nature

- 1 combination spin with min 8 revolutions, with or without a change of foot
  - there must be at least two basic positions held for two revolutions
- 1 spin in one position that can be started with a jump with or without a change of foot, min 5 or 8 revolutions (without/with change of foot)

#### Maximum of 1 step sequence that fully utilizes the ice

#### Minimum of 2 unsupported spiral positions, both must be on an edge and the other one must be at least 3 seconds

- Spirals will be evaluated in transitions
- Deduction 0.5 points per missing spiral (maximum -1.0), will be marked as "no/wrong spiral"
- The spirals cannot be in the step sequence

#### DEBS A girls/boys, born 1.7.2005 or later

(ISU Evaluation according to the Finnish rules of 'Debytantit')

Duration of program: 3 min (+/- 10 sec)

- The music can be vocal
- Program component factor: 1.3
- Falling deduction: 0.5

**The program must consist of maximum of 9 elements**

#### Maximum of 6 jump elements, one which must be Axel type of jump

- Max 2 jump combinations or jump sequences
- Every single or double jump, including single and double axel can only be repeated once (they don't have to be in a combination or sequence)
- Only two jumps with 3 or more revolutions can be repeated, and the repetition must be in a combination or sequence

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- 1 jump combination with 3 jumps allowed, other combination with max 2 jumps
- There should be 4 different double jumps in the program (recommendation)

### Maximum of 2 different spins of a different nature

- 1 combination spin with min 8 revolutions, with or without a change of foot
  - there must be at least two basic positions held for two revolutions
  - flying entry is not permitted
- 1 flying spin with min 5 revolutions in landing position, no change of position
  - Camel / sit / upright
  - Change of foot is allowed, then min 8 revolutions

### 1 step sequence that fully utilizes the ice

### Minimum of two spirals, both must be on an edge and the other one must be at least 3 seconds

- Spirals will be evaluated in transitions
- Deduction 0.5 points per missing spiral (maximum -1.0), will be marked as "no/wrong spiral"
- The spirals cannot be in the step sequence

### Advanced Novice Girls / Boys, born 1.7.2003 – 30.6.2008 or later

ISU evaluation according to Advanced Novice

Requirements according to ISU Regulations

Short and Free Skating Program

- Element rules according to ISU Communication 2024 and 2168 or any newer version of them

### JUNIOR A girls/boys, born 1.7.1999 or later

(ISU Evaluation)

Requirements according to ISU Regulations

ISU Communication 2168

ISU rules 611 and 612

Short and Free Skating Program

### SENIOR A ladies/men

(ISU Evaluation)

Requirements according to ISU Regulations

ISU Communication 2168

ISU rules 611 and 612

Short and Free Skating Program

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### TECHNICAL REQUIREMENTS FOR B-CLASS

#### SPRINGS B girls/boys, born 2007 or later (Finnish Star Evaluation "Laajennettu tähtiarviointi")

Duration of program: 2 min 30 sec (+/- 10 sec)  
Vocal music is allowed.

#### Maximum of 5 jump elements, one which must be Axel type of jump

- Min 1 double jump, but all double jumps can be attempted (recommendation)
- Max 2 jump combinations or jump sequences
- 1 jump combination with 3 jumps allowed, another combination with max 2 jumps
- Single and double jumps can only be repeated once, but they don't have to be in a combination or a sequence

#### Maximum of 2 different spins of a different nature

- 1 combination spin with min 8 revolutions, with or without a change of foot
- there must be at least two basic positions held for two revolutions
- 1 one position spin that can be started with a jump, min 5 revolutions or 8 revolutions with change of foot
  - change of foot is allowed

#### Maximum of 1 step sequence that fully utilizes the ice

#### Minimum of 2 unsupported spiral positions, both must be on an edge and the other one must be at least 3 seconds

- Spirals will be evaluated in "steps, spirals and transitions"
- Deduction 0.5 points per missing spiral (maximum -1.0)

#### DEBS B ("Aluedebytantit") girls/boys, born 2006 or later (Finnish Star Evaluation "Laajennettu tähtiarviointi")

Duration of program: max 3 min 10 sec  
Vocal music is allowed.

#### Maximum of 6 jump elements, one which must be Axel type of jump

- Max 3 jump combinations or jump sequences
- 1 jump combination with 3 jumps allowed, another combination with max 2 jumps
- Every single and double jump can only be repeated once

#### Maximum of 2 different spins of a different nature

- 1 combination spin with min 8 revolutions, with or without a change of foot
  - there must be at least two basic positions held for two revolutions
  - flying entrance is not allowed
- 1 one position spin with or without change of foot, that can be started with a jump, min 5 revolutions or 8 revolutions (without and with change of foot)

#### 1 Step sequence that fully utilizes the ice

- Unclassified jumps allowed

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Minimum of 2 spiral positions, both must be on an edge and the other one must be at least 3 seconds

- Spirals will be evaluated in "steps, spirals and transitions"
- Deduction 0.5 points per missing spiral (maximum -1.0)

NOVICE B // Kansalliset Noviisit girls/boys, born 1.7.2003 or later  
(ISU Evaluation according to the Finnish rules of 'Kansalliset noviisit')

Duration of program: 3 min +/- 10 sec

- the music can be vocal
- Program component factor: 1.3
- Falling deduction: 0.5
- Interruption of the program deduction: 2.5 points after 3 min interruption

Maximum of 9 elements

Maximum of 6 jump elements, one which must be Axel type of jump

- Max 2 jump combinations or jump sequences, max one combination of three jumps
- Every single and double jump, including single and double axel can be repeated only once, but they don't have to be in a combination or sequence
- Only two jumps with 3 or more revolutions can be repeated in a combination or sequence
  - If it is repeated as a solo jump, the jump will receive 70% of its base value
- There should be 3 different kinds of double jumps in the program (recommendation)

Maximum of 2 different spins of a different nature

- One combination spin with min 8 revolutions, with or without a change of foot
  - there must be at least two basic positions held for two revolutions
  - flying entrance is not allowed
- 1 one position spin that can be started with a jump, with or without change of foot
  - min 5 / 8 revolutions (with / without change of foot)

1 Step sequence that fully utilizes the ice

Minimum of two spirals, both must be on an edge and the other one must be at least 3 seconds

- Spirals will be evaluated in transitions
- Deduction 0.5 points per missing spiral (maximum -1.0), will be marked as "no/wrong spiral"
- the spirals cannot be in the step sequence

JUNIOR B girls/boys, born 1.7.1999 – 30.6.2005

(ISU Evaluation according to the Finnish rules of 'Kansalliset juniorit')

Short Program

Duration of program: max 2 min 40 sec ± 10 sec

- Program component factor: 0.8
- Falling deduction: 1.0
- In the second half of the program, the base value of the last jump element will be multiplied by 1.1

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- Interruption of the program deduction: 2.5 points after 3 min interruption

1. Axel or double axel
2. Double or triple flip
3. Jump combination consisting two double jumps, a double and a triple jump, or two triple jumps. The jumps must be different than the solo jump
4. Flying camel spin, min 8 revolutions in the landing position
5. Girls: Layback and/or sideways spin or a sit spin
  - Change of foot is not allowed
  - Minimum of 8 revolutions in the positionBoys: Change Sit spin, only one change of foot, min 6 revolutions in each foot
6. Combination spin with only one change of foot, min 6 revolutions on each
  - cannot be started with a jump
  - there must be at least two different basic positions held for two revolutions
7. Step sequence that fully utilizes the ice

### Free Skating

Duration of program: max 3 min 30 sec ± 10 sec

- the music can be vocal
- In the second half of the program, the base value of the last three jump elements will be multiplied by 1.1
- Program component factor: 1.6
- Falling deduction: 1.0
- Interruption of the program deduction: 2.5 points after 3 min interruption

11 elements

Maximum of 7 jump elements, one which must be Axel type of jump.

- Max 3 jump combinations or jump sequences
- Only 1 jump combination may contain 3 jumps, other combinations may contain only 2 jumps
- Every single or double jump, including single and double axel can only be repeated once, but they don't have to be in a combination or sequence
- All triple or quadruple jumps may be attempted
- Only two jumps with 3 or more revolution can be repeated and they must be in a combination or sequence
- Only one quadruple jump may be repeated in a jump combination or sequence

Maximum of 3 different spins of a different nature

- 1 combination spin with total min 10 revolutions, with or without a change of foot
  - there must be at least two basic positions held for two revolutions
- 1 flying spin or a spin with flying entrance with or without change of foot, min 6 revolutions
- 1 spin in one position, min 6 revolutions

Maximum of 1 step sequence that fully utilizes the ice

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SENIOR B ladies/men, born 30.6.2003 or before  
(ISU Evaluation according to the Finnish rules "seniorit")

### Short Program

Duration of program: max 2 min 40 sec  $\pm$  10 sec

- the music can be vocal
- In the second half of the program, the base value of **one jump element** will be multiplied by 1.1
- Program component factor: 0.8
- Falling deduction: 1.0
- **Interruption of the program deduction: 2.5 points after 3 min interruption**

1. Axel or double axel
2. Double or triple jump
3. Jump combination (double-double / triple-double / double-triple), jumps must be different than a solo jump
4. Flying spin, min 6 revolutions in a landing position, **the landing position must be different than the spin in one position**
5. Ladies: Layback and/or sideways spin, or camel or sit spin, min 6 revolutions  
Men: Change Camel spin or Change Sit spin, only one change of foot, min 6 revolutions in each foot
6. Combination spin with only one change of foot, min 5 revolutions on each foot
  - there must be at least two basic positions held for two revolutions
7. Step sequence that fully utilizes the ice

### Free Skating

Duration of program: **max 3 min 30 sec  $\pm$  10 sec**

- the music can be vocal
- In the second half of the program, the base value of **the last three jump elements** will be multiplied by 1.1
- Program component factor: 1.6
- Falling deduction: 1.0
- **Interruption of the program deduction: 2.5 points after 3 min interruption**

11 elements

Maximum of 7 jump elements, one which must be Axel type of jump.

- Max 3 jump combinations or jump sequences
- Only 1 jump combination may contain 3 jumps, other combinations may contain only 2 jumps
- Every single or double jump, including single and double axel can only be repeated once, but they don't have to be in a combination or sequence
- **All triple or quadruple jumps may be attempted**
- Only two jumps with 3 or more revolution can be repeated and they must be in a combination or sequence
- **Only one quadruple jump may be repeated in a jump combination or sequence**

Maximum of 3 different spins, all with different abbreviation

- 1 combination spin with total min 10 revolutions, with or without a change of foot
- **1 flying spin or a spin with a flying entrance, min 6 revolutions**

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- 1 spin in one position with or without change of foot, can be started with a jump, min 6 revolutions

Maximum of 1 step sequence that fully utilizes the ice

### TECHNICAL REQUIREMENTS FOR C-CLASS AND CATEGORIES WITH ONLY ONE CLASS

CUBS girls/boys, born 2009 or later

(Finnish Star Evaluation "Laajennettu tähtiarviointi, according to the Finnish rules of 'Minit')

Duration of program: max 2 min 30 sec  
Vocal music is allowed.

5 jumps, maximum of 2 combinations or sequences

- Max 2 double jumps may be attempted

3 spins

1 Step sequence covering at least ½ of the ice

2 unsupported spirals

- Deduction 0.5 points per missing spiral (maximum -1.0)

NOVICE C ("Aluenoviisit") girls/boys, born 2004 or later

JUNIOR C ("Aluejuniorit") girls/boys, born 1999 or later

(Finnish Star Evaluation ("Laajennettu tähtiarviointi"))

Duration of program: max 3 min 10 sec  
Vocal music is allowed.

Maximum of 6 jump elements, one which must be Axel type of jump

- Max 3 jump combinations or jump sequences
- 1 jump combination with 3 jumps allowed, another combination with max 2 jumps
- Every single and double jump can only be repeated once

Maximum of 2 different spins of a different nature

- 1 combination spin with min 8 revolutions, with or without a change of foot
  - there must be at least two basic positions held for two revolutions
  - flying entrance is not allowed
- 1 one position spin with or without change of foot, that can be started with a jump, min 5 revolutions or 8 revolutions (without and with change of foot)

1 Step sequence that fully utilizes the ice

Minimum of 2 spiral positions, both must be on an edge and the other one must be at least 3

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### seconds

- Spirals will be evaluated in "steps, spirals and transitions"
- Deduction 0.5 points per missing spiral (maximum -1.0)

STARLETS ("Taitajat") girls/boys, born 2008-2010 / 2005-2007 / 2004 and before (Finnish Star Evaluation "Laajennettu tähtiarviointi")

Duration of program: max 2 min 30 sec  
Vocal music is allowed.

Max 5 jump elements

Max 3 spins

1 step sequence covering at least ½ of the ice

Minimum of 2 spirals

- Deduction 0.5 points per missing spiral (maximum -1.0)

## TECHNICAL REQUIREMENTS FOR ADULT CATEGORIES

### AGE CATEGORIES

The following age categories apply to all Free Skating events.  
All events will be grouped by level. ISU scoring system will be used in all categories.

Based on the number of entries, age classes may be combined.

Young Adults 18 yrs - 28 yrs  
skaters born between July 1<sup>st</sup>, 1990 and June 30<sup>th</sup>, 2000

Class I 28 yrs -38 yrs  
skaters born between July 1<sup>st</sup>, 1980 and June 30<sup>th</sup>, 1990

Class II 38 yrs -48 yrs  
skaters born between July 1<sup>st</sup>, 1970 and June 30<sup>th</sup>, 1980

Class III 48 yrs -58 yrs  
skaters born between July 1<sup>st</sup>, 1959 and June 30<sup>th</sup>, 1970

Class IV skaters 58 yrs – 68 yrs  
born between July 1<sup>st</sup>, 1950 and June 30<sup>th</sup>, 1960

Class V skaters 68 yrs – 78 yrs  
born between July 1<sup>st</sup>, 1940 and June 30<sup>th</sup>, 1950

Technical Requirements, Free skating:

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NOTE: The complete set of rules is found in <https://www.isu.org/index.php/events/eventdetail/11786/-/international-adult-figure-skating-competition?templateParam=11> , cited 29.7.2018

Rules have been updated: 7.8.2018

### Free Skating Masters

A competitor in the Masters Free Skating event must perform a well-balanced program that may contain:

A maximum of six (6) jump elements, one of which must be an Axel type jump. Single, double and triple jumps are permitted. There may be up to three (3) jump combinations or jump sequences in the free program.

- One (1) jump combination may consist of up to three (3) listed jumps. Two (2) jump combinations may consist of two (2) listed jumps.
- A jump combination may consist of the same or another single, double or triple jump.
- A jump sequence consists of two (2) listed jumps of any number of revolutions, beginning with any jump, immediately followed by an Axel type jump with a direct step from the landing curve of the first jump to the take-off curve of the Axel jump.
- Each listed jump may be performed a maximum of two (2) times.
- Please note that the half-loop when used in combination, in between two listed jumps, is considered as a listed jump with the value of a single loop (1Lo).
- Non-listed jumps may be included in the program as part of connecting footwork.

A maximum of three (3) spins of a different abbreviation, one (1) of which must be a spin combination with a change of foot and one (1) of which must be a flying spin or a spin with a flying entrance.

- The spins must have a required minimum number of revolutions: five (5) for any spin with no change of foot, and eight (8) for any spin with a change of foot.
- A spin that has no basic position with 2 revolutions will receive no level and no value, however a spin with less than three rotations is considered as a skating movement and not a spin.
- Spin combinations must include a minimum of two (2) different basic positions with two (2) revolutions in each of these positions anywhere within the spin. To receive full value, a spin combination must include all three (3) basic positions.
- The change of foot in any spin must be preceded and followed by a spin position with at least three (3) revolutions. If this requirement is not fulfilled, the short part of the spin will be ignored including any features.

A maximum of one (1) step sequence, fully utilizing the ice surface.

- Only the first executed attempt of a step sequence will contribute to the technical score.
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### VOCAL MUSIC MAY BE USED

The duration is 3 minutes +/- 10 seconds.

The points for each Program Component are multiplied by a factor of 1.6.

Each fall shall receive a deduction of 1.0.

### Free Skating Gold

A competitor in the Gold Free Skating event must perform a well-balanced program that may contain:

A maximum of six (6) jump elements, consisting of single jumps (including the single Axel) or double jumps. Double flip, double Lutz, double Axel and triple jumps are not permitted.

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- There may be up to three (3) jump combinations or jump sequences in the free program.
- One (1) jump combination may consist of up to three (3) listed jumps. Two (2) jump combinations may consist of two (2) listed jumps.
  - A jump combination may consist of the same or another single or double jump, with the exception of the jumps in bold above.
  - A jump sequence consists of two (2) listed single or double jumps, beginning with any jump, immediately followed by an Axel type jump with a direct step from the landing curve of the first jump to the take-off curve of the Axel jump. The jumps in bold above are not permitted.
- Each listed jump may be performed a maximum of two (2) times.
- Please note that the half-loop when used in combination in between two listed jumps, is considered as a listed jump with the value of a single loop (1Lo).
- Non-listed jumps may be included in the program as part of connecting footwork.

A maximum of three (3) spins of a different abbreviation, one (1) of which must be a spin combination with a change of foot and one (1) of which must be a flying spin or a spin with a flying entrance.

- The spins must have a required minimum number of revolutions: four (4) for any spin with no change of foot, and eight (8) for any spin with a change of foot.
- A spin that has no basic position with 2 revolutions will receive no level and no value, however a spin with less than three rotations is considered as a skating movement and not a spin.
- Spin combinations must include a minimum of two (2) different basic positions with two (2) revolutions in each of these positions anywhere within the spin. To receive full value, a spin combination must include all three (3) basic positions.
- The change of foot in any spin must be preceded and followed by a spin position with at least three (3) revolutions. If this requirement is not fulfilled, the short part of the spin will be ignored including any features.

A maximum of one (1) step sequence, fully utilizing the ice surface.

- Only the first executed attempt of a step sequence will contribute to the technical score.

### VOCAL MUSIC MAY BE USED

The duration is 2 minutes and 40 seconds, +/- 10 seconds.

The points for each Program Component are multiplied by a factor of 1.6.

Only features up to and including Level 3 will be counted for the spins and step sequence. Any additional features will not count for level requirements and will be ignored by the Technical Panel. Each fall shall receive a deduction of 1.0.

### Free Skating Silver

A competitor in the Silver Free Skating event must perform a well-balanced program that may contain:

A maximum of five (5) jump elements, consisting of any single jumps (including the single Axel). Double jumps and triple jumps are not permitted. There may be up to two (2) jump combinations or jump sequences in the free program.

- One (1) jump combination may consist of up to three (3) listed jumps. The other jump combination may consist of two (2) listed jumps.
- A jump combination may consist of the same or another single jump.
- A jump sequence consists of two (2) single listed jumps, beginning with any listed jump, immediately followed by an Axel type jump with direct step from the landing curve of the

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first jump to the take-off curve of the Axel jump.

- Each listed jump may be performed a maximum of two (2) times.
- Please note that the half-loop when used in combination, in between two listed jumps, is

considered as a listed jump with the value of a single loop (1Lo).

- Non-listed jumps may be included in the program as part of connecting footwork.

A maximum of two (2) spins of a different abbreviation, one (1) of which must be a spin combination.

- The spins must have a required minimum number of revolutions: four (4) for any spin with no change of foot, and eight (8) for any spin with a change of foot.

- A spin that has no basic position with 2 revolutions will receive no level and no value, however a spin with less than three rotations is considered as a skating movement and not a spin.

- Spin combinations must include a minimum of two (2) different basic positions with two (2) revolutions in each of these positions anywhere within the spin. To receive full value, a spin combination must include all three (3) basic positions.

- The change of foot in any spin must be preceded and followed by a spin position with at least three (3) revolutions. If this requirement is not fulfilled, the short part of the spin will be ignored including any features.

A maximum of one (1) step sequence, utilizing at least half (1/2) of the ice surface.

- Only the first executed attempt of a step sequence will contribute to the technical score.

VOCAL MUSIC MAY BE USED

The duration is 2 minutes +/- 10 seconds.

The points for each Program Component are multiplied by a factor of 1.6.

Only features up to and including Level 2 will be counted for the spins and step sequence. Any additional features will not count for level requirements and will be ignored by the Technical Panel.

Each fall shall receive a deduction of 1.0

### Free Skating Bronze

A competitor in the Bronze Free Skating event must perform a well-balanced program that may contain:

A maximum of four (4) jump elements, consisting only of single jumps. Axel type jumps, double jumps and triple jumps are not permitted. There may be up to two (2) jump combinations in the free program.

- Each jump combination may consist of two (2) listed jumps.
- A jump combination may consist of the same or another single jump.

- Each listed jump may be performed a maximum of two (2) times.

A maximum of two (2) spins of a different abbreviation one of which must be a spin in one position with no change of foot. Flying spins are not permitted.

- The spins must have a required minimum number of revolutions: three (3) for any spin with

no change of foot, and six (6) for the spin combination with change of foot or the spin in one position with change of foot.

- A spin that has no basic position with 2 revolutions will receive no level and no value, however a spin with less than three rotations is considered as a skating movement and not a spin.

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- Spin combinations must include a minimum of two (2) different basic positions with two (2) revolutions in each of these positions anywhere within the spin. To receive full value, a spin combination must include all three (3) basic positions.
- The change of foot in any spin must be preceded and followed by a spin position with at least three (3) revolutions. If this requirement is not fulfilled, the short part of the spin will be ignored including any features.
- Only features up to and including Level 1 will be counted. Any additional features will not count for level requirements and will be ignored by the Technical Panel.

### A maximum of one (1) choreographic sequence utilizing at least half (1/2) of the ice surface.

- A choreographic sequence consists of any kind of movements like steps, turns, spirals, arabesques, spread eagles, Ina Bauers, hydroblading, transitional (unlisted) jumps, spinning movements etc.
- The pattern is not restricted.
- A choreographic sequence has a base value and will be evaluated by the judges in GOE only.

### VOCAL MUSIC MAY BE USED

The duration is 1 minute and 40 seconds, +/- 10 seconds.

The points for each Program Component are multiplied by a factor of 1.6.

Each fall shall receive a deduction of 0.5.

### Free Skating Pre-Bronze

#### Maximum of 4 Jump Elements

- Max 2 combinations or sequences
- 1 jump combination/sequence may contain 3 jumps, and the other may contain only 2 jumps.
- Each jump may be repeated only once and only as part of a combination or sequence (maximum of 2 of any jump)
- Only single and half-revolution jumps are permitted
- No single Lutz, single Axel or double or triple jumps are permitted

#### Maximum of 2 Spins

- Min 3 revs
- Spins with a flying entry are not permitted

#### 1 choreographic step sequence, fully utilizing at least ½ of the ice surface (may include moves in the field and spirals)

- Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.

### VOCAL MUSIC MAY BE USED

The duration is max 1 minute and 40 seconds.

The points for each Program Component are multiplied by a factor of 1.6.

Each fall shall receive a deduction of 0.5.

Rules for pre-Bronze:

Note: ISU evaluation will be used. The component factors will be updated later.

### Artistic Free Skating

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Competition will be held at the Elite Masters, Masters, Gold, Silver, Bronze and Pre-Bronze level for Men and Ladies and for Adult Pairs.

VOCAL MUSIC MAY BE USED.

Duration of program:

Gold, Silver, Bronze: max 1 min. 40 sec., but may be less.

Elite Masters, Masters: max 2 min. 10 sec., but may be less.

The Elite Masters category is intended for those skaters who competed previously at the junior or senior level in national or international competition, but is not mandatory for such skaters. Vocal music is permitted.

The artistic event will be judged only on the basis of Presentation

Components (program components):

- Skating skills
- Transitions
- Performance/Execution
- Choreography/Composition
- Interpretation/Timing

There will be no technical panel and no technical mark given.

The artistic program consists of a variety of skating moves selected for their value in enhancing the skater's interpretation of the music rather than for their technical difficulty. Skaters will be judged on their ability to interpret the music and develop a theme by using their skating skills.

The artistic free skate is a competitive program which must include elements of the sport of figure skating:

- At least one (1) but a maximum of two (2) single jumps MUST be included
- At least one (1) but a maximum of two (2) spins MUST be included.
- No axel jump or double jumps are allowed.
- No combination jumps are allowed.
- Credit for jumps and spins is based solely on the ability of such movements to enhance the chosen theme and support the music.
- Credit will not be given for their technical difficulty.

The program must be developed through skating skill and quality rather than through non-skating actions such as sliding on one knee or excessive use of toe steps which should be used only to reflect the character of the program and to underline the rhythm and nuances of the chosen music. The skater must not remain in one place for more than five (5) seconds.

Any element exceeding the maximum number as set forth above will be judged as an illegal element (1.0 deduction); if there is no jump or no spin element included or only a jump and no spin or vice versa a deduction for a "missing element" of 1.0 will be made. The Referee is responsible for such deductions.

Costumes should be simple, tasteful and selected to enhance the performance by appropriately

## Annex A -REQUIREMENTS

reflecting the character of the music and theme.

Props may not be used in any part of the artistic programs. Any item that is held in the hand or removed during the performance is considered a prop. Thus, for example, a hat worn throughout the program is not considered to be a prop, but if it is intentionally removed during the performance it is considered a prop. Objects on the ice, thrown in the audience, placed on the boards or on the judges table are not permitted. Costumes that contain particles that may mar or leave anything on the ice surface (feathers, boas, excessive beading) are considered unsafe and are not permitted. The Referee is responsible for prop deductions.

Illegal elements:

- Somersault type jumps
- Lying on the ice and prolonged and/or stationary kneeling on both knees on the ice

Program component factor: 1.0